

Seymore Butts *Interactive II* "In Pursuit Of Pleasure"

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Technical Support Hot Line : (310) 998-9147

Welcome to Seymore Butts Interactive II "In Pursuit Of Pleasure"

Seymore Butts Interactive II is the sequel to The Interactive Adventures Of Seymore Butts but it is not necessary to play number one before number two.

This product is designed to be a game which changes each time you play. It is almost impossible to see everything on these two disks within the rest of your natural life. Just when you think you've figured out part of the game, the next time you play that whole strategy gets blown to shit. You can play the game 24 hours a day for a quarter of a year without ever repeating the path you took the first time you played. That is over 2160 manhours to you and me and a whole lot of lube if you know what I mean. Try it out.

INSTALLATION:

PROGRAM

Seymore Butts 2 requires Apple's QuickTime for Windows, which is included on the disc.

To install, run the **INSTALL.EXE** program in the root directory of the CD-ROM. The installation is noninvasive and consists only of creating a program group and icons in the Program Manager which point to the CD-ROM drive applications.

Simply click on the Seymore Butts 2 icon to start. The game is BIG! So it needs plenty of time to load up. It may be as long as three minutes depending on your system- keep your eye on the drive light.

OPERATION

Buttons:

The majority of buttons are cartoon thought bubbles that are displayed when the user arrives at a decision point. In order to activate the button, place the cursor on the bubble and click the mouse button.

In two sections of the game, a thought bubble button will be displayed during the playing of a QuickTime movie. In this situation, it is up to you to decide upon the most appropriate time to click the button.

At times, you will be required to display number values on the interface. Use the keyboard.

House Navigation:

Once in Seymore's house, you will be able to travel throughout the property by clicking on the floor plan located on the upper right hand corner of the screen. Also, sometimes you will be required to click on certain portion of the video window to activate items around the house.

Please glance over these paragraphs, and if you have any questions call our technical support line at (310) 998-9147. Please don't ask our devoted tech support team for hints. Request hints

by post only (and include a bribe).

Transfer From Disc 1 To Disc 2

Upon the completion of disc 1, you will need to enter a login of eight or fewer characters in order to continue your game into disc 2. It is imperative that you remember your login to continue your game. It is possible to play the second disc independently of the first disk if you use a previous login or use the default setting.

SYSTEM REQUIREMENTS:

You should have a 386 or better CPU with 8-bit (256 color) or better graphics, a sound card, Microsoft Windows 3.1 and DOS 5.0, and a mouse. Your PC should have at least 4MB of RAM, and a CD-ROM drive.

Systems with only 4MB RAM probably require a permanent swapfile of at least 9996K to obtain satisfactory response time. Otherwise you might have to wait many seconds between hitting a button and getting a response. This can be accomplished with Control Panel\386\Virtual Memory. The virtual memory manager may claim that Windows will not use any swapfile space beyond what is recommended. This is not always true. As a general rule, you can experiment with swapfiles from twice to three times the amount of real RAM. If you start to experience obviously extended periods of hard disk access bogging down the system ("thrashing"), the swapfile should be made smaller. 32-bit disk access speeds things up a little.

For viewing digital video a 16-bit (32,000) color video adapter is recommended. An 8-bit display also looks good. These QuickTime for Windows movies have been optimized for 8- and 16-bit video.

TECH TIPS

Be sure Windows is using a display driver that will provide 256 colors (or higher). This product is not designed for 16-color displays (e.g., the standard Windows VGA driver). If your colors look like kindergarten, run Windows Setup to install the display driver provided by your video card manufacturer that supports 256 colors.

Certain high-resolution video cards may require updated driver software for correct operation of QuickTime for Windows. Please contact your video board manufacturer to see if newer driver software is available.

Operation will be a little faster, the video window will be physically largest, and best results are expected, if you use 640x480 resolution rather than anything higher.

If you have problems reading any of your CD-ROMs check the CD-ROM for any scratches or finger prints. Use a soft cloth to wipe from the center to the edge. CD-ROMs are more vulnerable to damage than audio CDs, so always place them in the jewel box or CD caddies whenever possible.

Video play is improved by caching from the CD-ROM drive. The DOS 6.2 version of Smart Drive includes a CD cache which works well. To use it, start smartdrv.exe from your autoexec.bat *and* include the following line in your config.sys file:

```
device=c:\dos\smartdrv.exe /double_buffer
```

Consult your DOS manual for more information.

This game uses a lot of Windows memory and resources. As it is with almost any Windows application, not all of these are completely restorable to the system during and following execution. Performance is best when it is the first and only program running after starting

Windows.

HARDWARE NOTES

ATI's "Crystal Fonts" mode is not supported. Change the Video driver to a lower resolution.

Should you have a problem with a Sony CD-ROM drive (such as the CDU-31A which ships with many Gateway multimedia systems) which uses the SLCD.SYS driver, you should get an update from them if you have any version prior to 1.71A.

If memory managers such as QEMM or 386 MAX are used and the program does not work, sometimes the creation of a system boot disk which loads only the necessary devices, all loaded low, will fix the problem.

If you have a **Packard Bell** System with a Headland Technology Video Card, your system's video may look displaced or elongated. This is because the Headland Technology drivers are incompatible with QuickTime. One of two things can be done:

- 1) Call Microsoft and get the Microsoft 640X480 256 color driver and hope you have the 1MB video card on your system. If you have the 512k card then this option will not help you.
- 2) Get a new video card. The Headland Technology card, while compatible with some video, is not compatible with all. Cards proven compatible such as the Trident, Diamond or Cirrus video cards are rather affordable, and provide compatible drivers on included diskettes.

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Final Words:

Good Luck and Enjoy!
P.S. Pay Attention!